

Manor Hill Progression of art and design

Strands within drawing, painting and sculpture	KS1	LKS2
Line	<p>Know that there are different types of lines we can use in art thick, thin, straight, curved, zigzag, curly. Know that different lines are used for different purposes.</p> <p>Use lines appropriately for the purpose intended.</p> <p>Know that H stands for hard and B stands for black. Explore different pencils (HB, 2H, 2B) and recognise lighter and darker lines.</p> <p>Experiment using pressure to make lines darker and lighter.</p> <p>Explore paintbrushes of different size and thickness to make different marks lines, blobs, dots and dashes.</p>	<p>Explore vertical, horizontal and diagonal lines.</p> <p>Explore hatching, cross hatching, contouring, blending, dashes and stippling. Use with purpose to create effect.</p> <p>Know which pencils (HB, 2H, 2B) to use to create lighter and darker lines. Explore 4H and 4B pencils to</p> <p>Use pressure to create darker and lighter lines and know to use lighter lines to plan a drawing.</p> <p>Explore using different medias (graphite, charcoal and pastels) to draw lines.</p> <p>Know which type and size of paintbrush to use to create different types of lines.</p>
Shape	<p>Use lines to enclose a space and create different shapes.</p> <p>Use a ruler to create squares and rectangles.</p>	

<p>Colour</p>	<p>Know the primary colours and learn how to mix them to create secondary colours (purple, orange and green) using the colour wheel.</p> <p>Know if a colour is warm or cool.</p> <p>Use colours appropriately for the purpose intended.</p>	<p>Know primary and secondary colours and learn how to mix them to create tertiary colours (vermillion, amber) using the colour wheel.</p> <p>Learn how to make a colour lighter or darker by adding white, black or grey to create different tints, shades and tones of that colour.</p> <p>Explore using tints and shades to show depth.</p> <p>Use warm and cool colours to express mood.</p>
<p>Tone</p>	<p>Know that tone refers to how light or dark something is.</p>	<p>Understand that tone refers to how light or dark something is and explore how tone can be created using pencils, paint and pastels.</p>
<p>Pattern</p>	<p>Recognise repeating patterns.</p> <p>Use basic print making equipment and ink to create patterns.</p> <p>Recognise patterns in nature and use these to inspire own ideas.</p>	
<p>Form</p>	<p>Create a model using natural resources to show a simple idea.</p>	
<p>Space</p>	<p>Explore drawing objects bigger or smaller to show their relationship to one another.</p>	<p>Draw objects bigger or smaller to show their relationship to one another.</p> <p>Explore drawing people and buildings bigger or smaller to show their relationship to one another.</p>

Texture	Use materials to create texture. Create a chosen texture such as smooth or rough.	Experiment with creating the appearance of texture by using different lines and marks.